

Registration Opens (First Floor Lobby 800 Building): 8:30	Room	Session 1 9:30 - 10:10	Session 2 10:20 - 11:00	Plenary by Dr. Mark Warschauer (Building 800, Room 82A): 11:10-12:10 Lunch Break 12:10-13:10	Session 3 13:10 - 13:50	Session 4 14:00-14:40	Break Closing Panel (82A): 14:50 – 15:30	
	LL1 CALL Lab (46PC)	092 FRIEDMAN: Exploring the Place-Time Continuum: Asynchronous Written and Oral Environments for International Peer Communication and Geographic Exploration			093 FRIESEN: Creating a Community of Writers in a Creative Writing Class			
	LL2 (46)	029 MURRAY, BLYTH: A Survey of Japanese University Students Computer and Internet Literacy	004 CASTRO YAGUE: Think vs Click: Five Golden Rules in Building Virtual Learning Environments in Higher Education		Break	044 WANG, HIROSE, IIZUKA, NAKAI: When E-learning Serves TOEIC - Critical Success Factors		074 NORRIS: A Simple and Motivating Way to Enhance the English Classroom and Blog
	LL3 (46)	035 ROBINS: Implications of Students' Changing Modes of Online Communication	054 FORSYTHE: Calling Culture in EFL Classes			016 HENNEBERRY: Commenting Strategies in an eTandem Blog Exchange		055 GAMBLE: Integrating Moodle into University TOEFL Classes
	LL4 (46)	036 RUHL: Increasing English Spoken Output through Weekly Timed Free Speaking Practice	080 RYAN: Building a Personal Language Learning Environment (PLLE)			063 OLE SIG KASJAN:「携帯電話を初修外国語学習用のツールとする開発研究」		081 SMITH, MILLINGTON: Creativity & Motivation: ESL Learners and Micro Social Networks
	LL5 (46)	026 MATSUOKA: Effectiveness of TLT Software Program	065 KIMURA, OHNISHI: Moodle UCAT Beta Version: A Computer-adaptive Test Module Based on Rasch Model			005 CLARO: EFL Online Resources Wiki - A Collaborative Tool for English Language Learning		061 HINKELMAN: Speech-making Classes for EFL: A Blended, Multi-modal Approach
	LL6 (46)	085 WOLFF: Japanese University Students Use Content 2.0 Online Forum to Share Their Views of the World	009 FAGEEH, ALMELHI: An Evaluative Study of College EFL Students' Motivation for Learning and their Perceptions of Pedagogy and Design of an e-learning Environment			034 ROBB: The Anatomy of a Makeover -- MoodleReader v2.0		066 LAUER: English Podcasts: The State of the Art
	AV1 iPod (30)	040 SUN: Microteaching on YouTube: Professional Growth of Language Teachers	006 CVITKOVIC, BOVEE: Evaluating your Online Content: Getting Down and Dirty		089 BROWN, CHARTRAND, PELLOWE: Hands On in an iPod Learning Environment			
	AV2 (30)		042 TSAI: Spice Up Computer-assisted Pronunciation Training through Collaborative Learning		064 KAYA: The Effects of ICT Language Teacher Training on Their Students			
	AV3 (30)	049 BOVEE, GIBSON: DIY CALL: Blended Learning with SCORM Flash Authoring Software	032 POULSHOCK: Mobile Learning: Accessibility, Time on Task, and Enjoyment		047 WIZ, VAN SCHAIK, VALLANCE, MARTIN: The Vocabulary Load of Problem Solving in Immersive Virtual Environments	052 CLINGWALL: Building a Basic CALL Course for Middle and High School English Teachers		
	AV4 (30)	083 WHITE: Portable Apps for ESL	014 HAGERMAN: The Use and Misuse of Criterion		071 MILLS: Time Flies: Freeing Time in the Classroom with Technology	041 TING: Developing Evaluation Criteria, Based on Learners		
	800 Bldg. 2F Lobby	Poster Session (9:30-11:00): 102 BERMAN, 103 GETTINGS, 104 HIRATA, 105 PEREYRA, 106 RUBESCH, 107 SLOBODNIUK & GORDON, 108 YAMAUCHI & UCHIDA						